

## 1.7 Transformations of Functions

There are 2 categories of graph transformations: **rigid**:

and **non-rigid**:

### Rigid transformation: Vertical and Horizontal Shifts

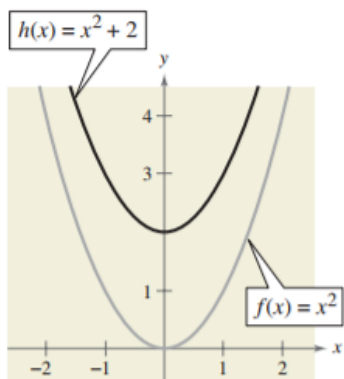
Many functions have graphs that are a simple shift of their parent function (those covered in 1.6).

#### Vertical and Horizontal Shifts

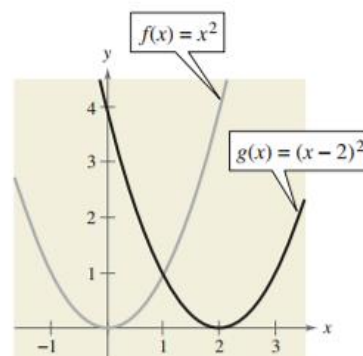
Let  $c$  be a positive real number. **Vertical and horizontal shifts** in the graph of  $y = f(x)$  are represented as follows.

- |   |                   |
|---|-------------------|
| 1. Vertical shift $c$ units <i>upward</i> :         | $h(x) = f(x) + c$ |
| 2. Vertical shift $c$ units <i>downward</i> :       | $h(x) = f(x) - c$ |
| 3. Horizontal shift $c$ units to the <i>right</i> : | $h(x) = f(x - c)$ |
| 4. Horizontal shift $c$ units to the <i>left</i> :  | $h(x) = f(x + c)$ |

Ex 1) To obtain the graph of  $h(x) = x^2 + 2$  we would shift the graph of  $f(x) = x^2$  *upward* 2 units



Ex 2) To obtain the graph of  $g(x) = (x - 2)^2$  we shift the graph of  $f(x) = x^2$  *to the right* 2 units



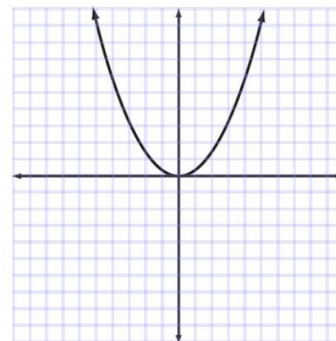
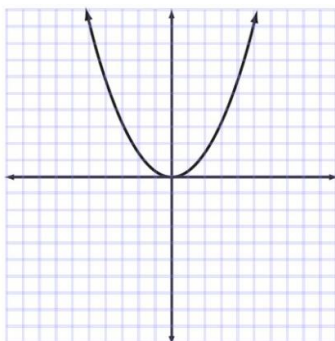
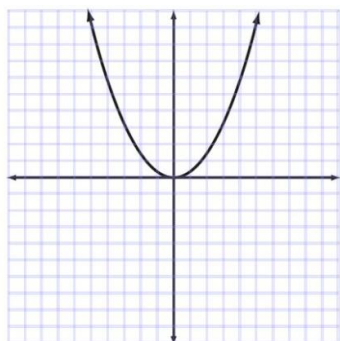
Some graphs can be obtained from combinations of vertical and horizontal shifts. **When graphing utilizing these shifts, it does not matter if you shift horizontally or vertically first. (this is true if the *only* transformations are horizontal and/or vertical)**

Examples: Describe how the graph of each function is shifted compared to the graph of its parent function. (Roughly) sketch the function on the same graph of its parent function.

a)  $f(x) =$

b.)  $g(x) =$

c.)  $h(x) =$



## Rigid transformation: Reflections

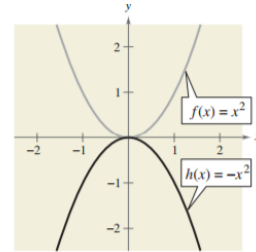
A 2<sup>nd</sup> common type of transformation is a reflection. For example, if you consider the x-axis to be a mirror, the graph of  $h(x) = -x^2$  is the mirror image, or reflection, of the graph of  $f(x) = x^2$ , as shown below to the right.

**Reflections must be done before horizontal and/or vertical shifts when graphing using transformations.**

### Reflections in the Coordinate Axes

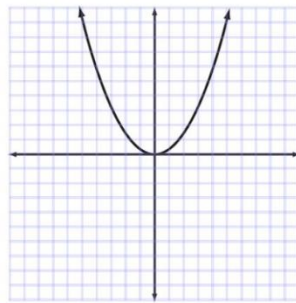
**Reflections** in the coordinate axes of the graph of  $y = f(x)$  are represented as follows.

1. Reflection in the  $x$ -axis:  $h(x) = -f(x)$
2. Reflection in the  $y$ -axis:  $h(x) = f(-x)$

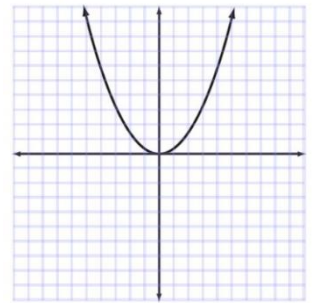


Examples: Describe how the graph of each function is shifted compared to the graph of its parent function. (Roughly) sketch the function on the same graph of its parent function.

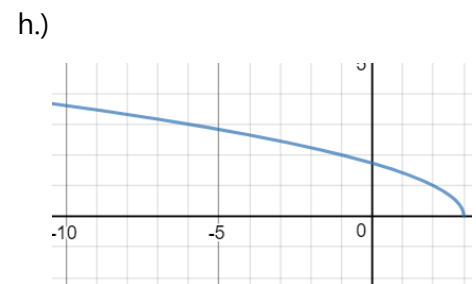
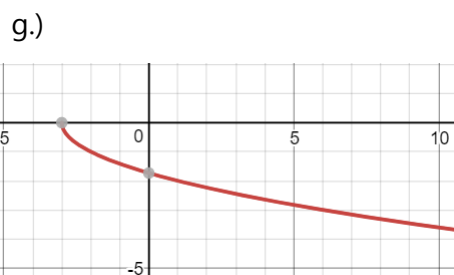
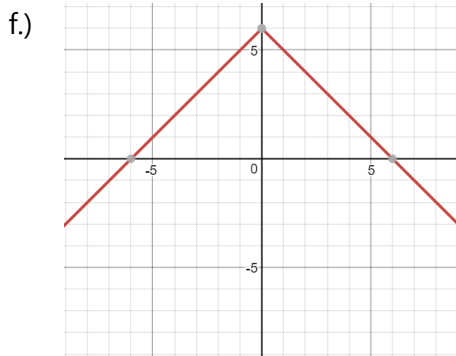
d.)  $k(x) =$



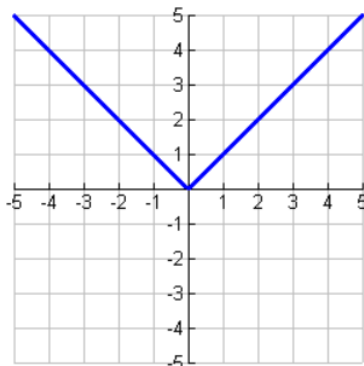
e.)  $m(x) =$



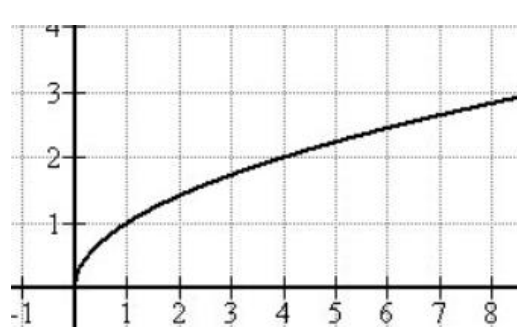
Examples: Compare the graphs of  $f$ ,  $g$  and  $h$  with the graph of their parent functions below each. Write each function & state domain and range.



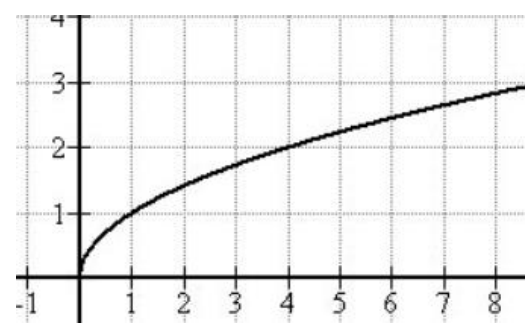
Parent graph:



Parent graph:




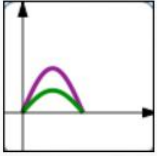
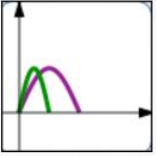

Parent graph:



## Non-Rigid transformation: stretches and shrinks

- Vertical stretch  $cf(x)$ ,  $c > 1$  Ex)  $f(x) = 2x^2$
- Vertical shrink  $cf(x)$ ,  $0 < c < 1$  Ex)  $g(x) = \frac{1}{3}|x|$
- Horizontal shrink  $f(cx)$ ,  $c > 1$  Ex)  $k(x) = (6x)^3$
- Horizontal stretch  $f(cx)$ ,  $0 < c < 1$  Ex)  $m(x) = \left(\frac{1}{2}x\right)^3$

Where  $c$  is a constant

			
$y = f(x)$ $y = 2f(x)$ vertical stretch; $y$ -values are doubled; points get farther away from $x$ -axis	$y = f(x)$ $y = \frac{f(x)}{2}$ vertical shrink; $y$ -values are halved; points get closer to $x$ -axis	$y = f(x)$ $y = f(2x)$ horizontal shrink; $x$ -values are halved; points get closer to $y$ -axis	$y = f(x)$ $y = f\left(\frac{x}{2}\right)$ horizontal stretch; $x$ -values are doubled; points get farther away from $y$ -axis

Here is the thought process you should use when asked about (for example) the graph of  $y = 3f(x)$

- Consider the original equation/graph of the parent function
- Consider the new equation,  $y = 3f(x)$
- Interpretation of new equation:

$$\underbrace{\text{the new } y\text{-values}}_y \quad \underbrace{\text{are}}_{=} \quad \underbrace{\text{three times}}_3 \quad \underbrace{\text{the previous } y\text{-values}}_{f(x)}$$

**\*\* Remember, unless you are asked to graph a function in a specific way, which you rarely will be unless its linear, the best bet is to create a chart of  $x$  and  $y$  values, and find points to plot by choosing  $x$  values to plug in and solve to get  $y$  values. It is even easier to graph functions if you know the graphs of their parent functions, as well as the transformations. \*\*\*\***

## Order in Which to Perform Transformations of Graphs

If you are graphing a function based upon translations of its parent function, here is the order in which to perform the transformations (if there are many):

### Steps for a Sequence of Transformations

Apply the following steps when **graphing by hand** a function containing more than one transformation. Apply the transformations in this order:

1. Start with parentheses (look for possible **horizontal shift**)  
(This could be a **vertical shift** if the power of  $x$  is not 1.)
2. Deal with multiplication (**stretch or compression**)
3. Deal with negation (**reflection**)
4. Deal with addition/subtraction (**vertical shift**)

These steps are basically just following *order of operations*.  
(parenthesis, mult/divide, negation, add/subtract)

**As stated earlier, if the only transformations are horizontal and vertical, it does not matter which order you perform each. If there are horizontal/vertical shifts and reflections, reflect first. If the combination differs from these, refer to the chart above.**